

# **The Ask**

Build a scalable luxury
handicrafts social enterprise
that will preserve cultural
heritage while transforming the
lives and livelihoods of
Ghanaian artisans.



Our Challenge

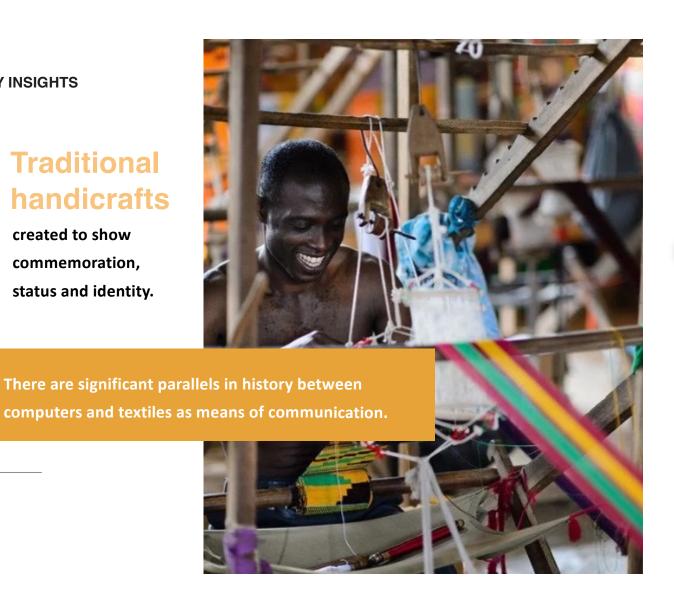
Create a compelling story and supporting deliverables to attract long-term funding for the initiative.



#### **KEY INSIGHTS**

# **Traditional** handicrafts

created to show commemoration, status and identity.



# **Sub Saharan Africa**

early stages of digitalization.

To be a compelling storyteller is to be a great entrepreneur.

#### **OUR OPPORTUNITY**

# To be the first initiative to create a global digital platform exclusively for artisans

which fuses tech and tradition to share stories authentically with the world.

#### **CULTURAL ELEMENTS**



01

# **Anansi the Spider**

Comes from the Akan deity "Anansi" God for knowledge of all stories Representing wisdom and creativity

02

# Kuumba

The 6th of the 7 principles of Kwanzaa Using creativity to preserve culture Setting the standard for each generation

03

# **Looms: the first Computers**

Ancient African tradition is rooted in symbolism
Colors and patterns of textiles are used as language
Code and binary in computers are used as communicating

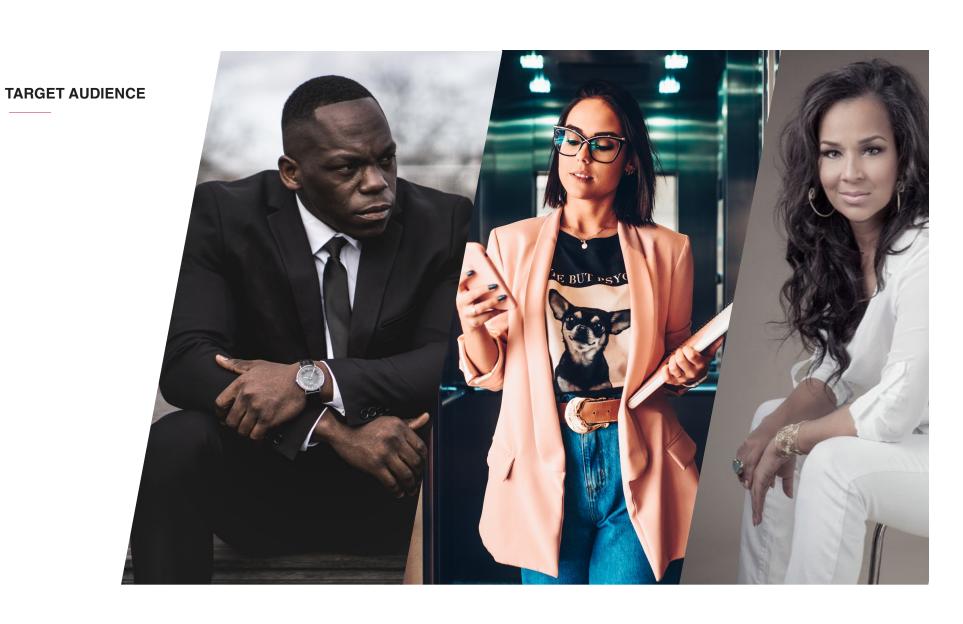
Our Target
Audience:
Impact Investors











# **The Magician**

Incorporate social impact into his business strategies

Foster integrity and respect in corporate culture

Lead by doing the right thing even when no one is watching

**Age:** 43

Occupation:
CEO of Ghanaian
Tech Corporation



# **The Caregiver**

Find creative solutions to support communities and families

Reshape economic systems to benefit all people

Provide people with sustainable opportunities

**Age:** 27

#### Occupation:

Head of Impact Investing at Coke



# **The Outlaw**

To authentically rewrite the African narrative

Have a strong connection to one's culture

To be remembered for hard work and character, not social status

**Age:** 52

Occupation:

Actress &

Humanitarian



#### **ORGANIZING IDEA**

## **Purpose**

Ignite interest in African trade
Create visibility for African narrative
Cultivate sustainable economic growth

# CELEBRATE CULTURAL ENTRPRENEURSHIP

# **Product**

Digital literacy and cultural entrepreneurship
Digital global ecommerce platform

## T.A. Desires

Preserve culture
Elevate artisans & entrepreneurs
Restore strong diaspora connection

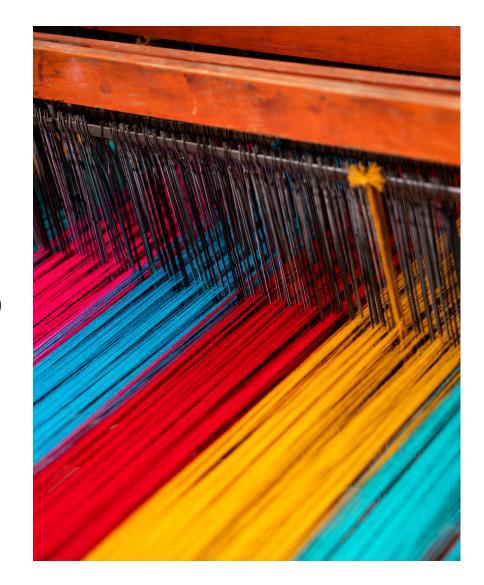
# T.A. Needs

Promote social impact responsibility Foster innovative & sustainable solutions Enable authentic storytelling

#### **NARRATIVE**

# Tradition Innovation Entrepreneurship

Our initiative supports artisans allowing them to be the visual voices of their cultures. T.I.E. presents the stories of not only the handicrafts but of the artisans who create them. This promotes the most authentic narrative of the country and soon the continent as a whole!



#### **BRAND TOOL KIT**













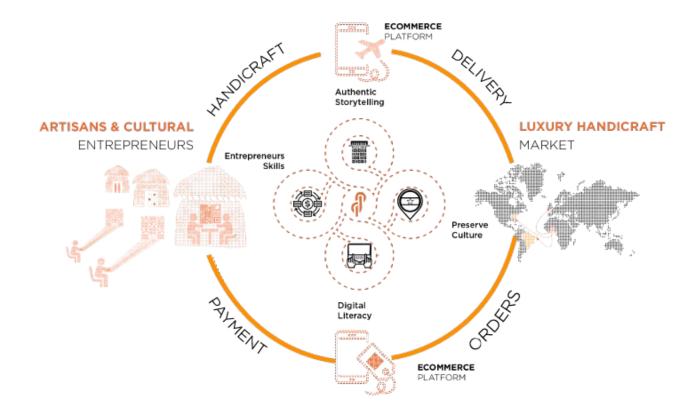
#### **BRAND TOOL KIT**





### **INFRASTRUCTURE**

T.I.E Global
Platform +
T.I.E Tech =
Successful
Cultural
Entrepreneurs



T.I.E Tech

T.I.E Commerce

The Loom

An education program inspired by the parallels of weaving and coding The digital portal that will authentically export artisan's creations to the world

Where the target audience will experience the Initiative

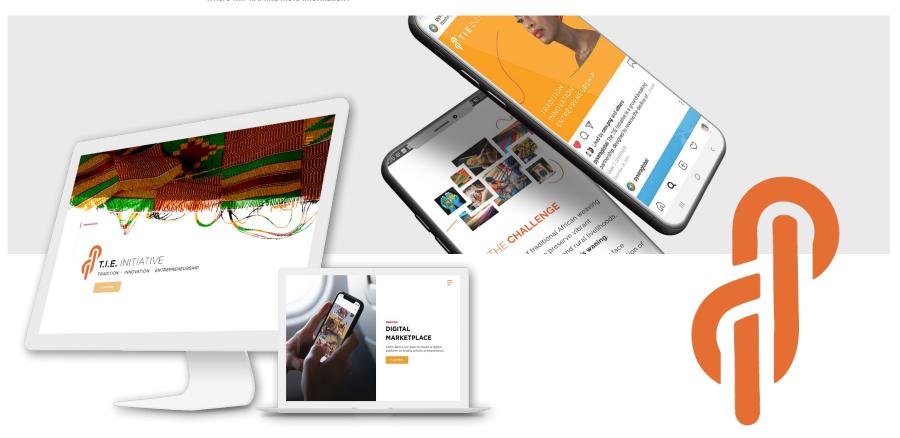
# Travel Social Digital Press



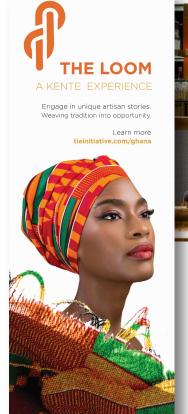
How will T.A. be introduced to the campaign?



Where will T.A. find more information?



How will we build a connection?







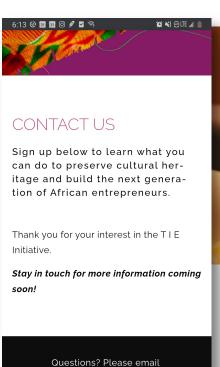




What will they buy and participate in?



How will we cultivate lasting appeal?



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